# Digital Art Color Theory

This playbook outlines the procedural steps for understanding and applying color theory principles to create harmonious color schemes in digital art projects.

### Step 1: Foundation

Acquire a basic understanding of color theory, including the color wheel, primary, secondary, and tertiary colors; warm and cool colors; and color harmony.

### Step 2: Color Schemes

Learn about different types of color schemes such as monochromatic, analogous, complementary, split-complementary, triadic, and tetradic, and how they contribute to the mood and balance of the artwork.

### Step 3: Tools and Software

Familiarize yourself with digital art tools and software that allow for color selection, mixing, and matching. Understand how to use digital color pickers and palette generators.

### Step 4: Experimentation

Experiment with creating custom color schemes using your digital art software. Try applying different color schemes to various elements of an artwork to see the effects.

### Step 5: Application

Apply your knowledge of color theory to an actual digital artwork project. Choose a color scheme that enhances the message and emotion you wish to convey.

### Step 6: Review and Adjust

Critically assess the colors in your artwork. Make adjustments as needed, considering contrast, balance, and harmony to achieve the desired aesthetic effect.

## General Notes

### Additional Resources

Seek out additional resources on color theory such as online courses, books, and tutorials to deepen your understanding and refine your skills.

### Inspiration

Study the work of renowned artists and how they utilize color. Analyze their color choices and the impact these have on their art.